

HYBRID/NO CHANGE ICING



RULE 6.7 (D) ICING THE PUCK

In categories of **U18AAA**, the following no-change on icing rule will apply.



NO-CHANGE ICING RULE 6.7 (D)

- ❑ Any player of the defending team that ices the puck that is on the ice and legally not substituted for cannot make a change.
- ❑ Both the back Linesperson and Referee must be aware.
- ❑ Be at the benches and take charge of the situation. Don't let the teams delay the face-off with discussion. Teams will try to take advantage of officials who are not paying attention or are willing to talk every stoppage. This is unfair to the team who wants the face-off conducted immediately.



NO-CHANGE ICING RULE 6.7 (D)

The determination of players on the ice will be made when the puck leaves the offending player's stick. A team that commits an icing violation will not be permitted to make any player substitutions with the following exceptions.



NO-CHANGE ICING RULE 6.7 (D)

- ☐ Replace a Goaltender that has been substituted for an extra attacker
- ☐ Replace an injured player
- ☐ When a penalty or penalties have been assessed to either team



NO-CHANGE ICING RULE 6.7 (D)

Either team is permitted to take their time-out following an icing, but during that time out, the team in violation of icing will not be permitted to make player substitutions.



NO-CHANGE ICING RULE 6.7 (D)

If a team tries to delay the restart of play by changing players or arguing with the officials to get their players rest, they will be given a warning that the next time they do this they will receive a two-minute Minor for delay of game. This warning must be issued by the Referee conducting the line change immediately and penalized for any subsequent infraction.



A photograph of several hockey players in action on an ice rink, overlaid with a solid red color. The players are wearing various jerseys, including one with 'HURRICANES' and another with 'REBELS'. They are holding hockey sticks and wearing helmets and gloves. The text 'HYBRID ICING' is centered over the image in a large, white, sans-serif font.

HYBRID ICING

RULE 6.7 (E) HYBRID ICING RULE

In categories of U18AAA, the following hybrid icing rule will apply.



HYBRID ICING RULE 6.7 (E)

For the purpose of interpretation of the rule, there are two judgements required for “icing the puck”.

- ❑ The Linesperson must first determine that the puck will cross the goal line.
- ❑ Once the Linesperson determines that the puck will cross the goal line, icing is completed upon the determination as to which player, attacking or defending would first touch the puck.

The decision by the Linesperson will be made the instant the first player reaches the endzone face-off dots with the players skates being the determining factor.



HYBRID ICING RULE 6.7 (E)

If the race for the puck is too close to determine by the time the first player reaches the end zone face-off dots, icing shall be called.

If there is no race for the puck, icing will not be called until a defending player crosses their defending blue line and the puck crosses the icing line.



HYBRID ICING RULE 6.7 (E)

Communicate with the players as soon as you make your decision, saying, icing or no icing.



HYBRID ICING RULE 6.7 (E)

If the goalkeeper is out of their crease prior to the shot being taken and simply retreats to their crease, making no attempt to play the puck or feign playing the puck, the potential icing shall remain in effect. If the Linesperson had any indication that the goalkeeper was conducting himself in any manner to feign playing the puck, icing shall be waved off.



HYBRID ICING RULE 6.7 (E)

